



Notes to Markers:

- Each question response is worth 1 mark
- Issue full or part-mark downgrades
- Issue part marks if some mandatory components of an answer are not provided. However, if the final penalty / on-ice strength outcome is not correct due to a missing or extra penalty, mark the answer wrong
- *Items considered "optional" are enclosed in brackets of this style and in italics: ()*
- Do not downgrade if an optional response is not included in the answer
- If an optional response or any extra information provided is incorrect, consider a part or full mark downgrade depending on the criticality of the error. If the solution results in the wrong number of players on the ice, or a wrong player being ruled off the ice, or a wrong player being allowed to remain in the game = no part marks.

1. [Rule 4.2 (e) Situation 12] p.50

Yes. Both teams play at full strength.

2. [Rule 4.13 (b) Situation 7] p.74 **(Markers > each element is worth ½ mark)**

- (Allow the stick measurement) Goal counts. Delayed penalty to team "A" is washed out. **(1/2)**
- If stick NOT legal: Team A - Minor (illegal stick/equipment)
- If stick legal: Team B - Minor (Delay of Game / Unsubstantiated stick measurement). **(1/2)**

3. [Rule 4.4 (b) Situation 11] p.55

- Both teams will resume play one player short:
- Team A - One player from the ice to serve A4's 4 minute time penalty
- Team B - One player from the ice to serve B8's 5 minute time penalty

4. [Rule 4.10 (a) (2) – Sit. 5] p.67

If no goal is scored:

- If, at the moment the thrown stick reaches the puck, the puck is in the defending zone - Penalty Shot shall be awarded. (Rule 9.8(a))
- If, at the moment the thrown stick reaches the puck, the puck is elsewhere on the ice - Minor (Rule 82(b))

5. [Rule 3.6 (g) Situation 23] p.44 **(Markers > Do Not issue part marks)**

Team issued a warning that subsequent infraction by any player = (10 minute) Misconduct



6. [Rule 4.10 (c) Situation 6 and Rule 10.1(c)] pp 67 & 123

Award Penalty Shot if happens in last two minutes of regular playing time or anytime in overtime.
Otherwise: Minor (Delay of Game)

7. [Rule 9.8 Situation 4] p.121

Yes provided the stick does not interfere with the puck or an opponent. Minor if the stick interferes with the play or an opposing player

8. [Rule 4.13 Situation 16] p.75

The Referee, after consulting with the Captain of the offending team, shall select a player to serve the Major penalty and a second player who will receive the Game Misconduct. Both players selected shall be from the ice at the time of the infraction. *(The Referee should make every attempt should be made to determine the identity of the guilty player before consulting the Captain.)*

9. [Rule 4.10 (a)(2), Situation 4] p.67

Stop play immediately and award a goal. *(A goal is awarded, regardless of whether the stick makes contact or not)*

10. [Rule 7.3 Situation 1] p.101

- Goal disallowed
- Goaltender: Minor (Slashing) (Major + Game if violent or injury results)

11. [Rule 3.6 (b)(f) Situation 20 & Rule 2.6(c)] pp.43 & 26

- Goal counts
- Team A offending player: Minor (Ineligible player *(participating in the play with out the proper protective equipment)*) to offending player on Team "A".

12. [Rule 10.2 (e) Situation 13] p.128

Face-off at nearest neutral zone face-off spot

13. [Rule 6.7 Situation 21] p.98

Each player: Major + GM (Fighting). [There is no instigator nor aggressor as players are willing combatants]

14. [Rule 9.8 Situation 5] p.121 **(Markers > each element is worth ½ mark)**

- Player that threw stick: Minor (Throwing the stick) **(1/2)**
- Player that received stick: Minor (Illegally receiving a stick) **(1/2)**

15. [Rule 4.9 (a) Situation 8 #3] p.63 **(Markers > Do Not issue part marks)**

Goal counts



16. [Rule 7.3 (b)] p.99

Goal washed out
Attacking player: Minor (Interference with the goaltender)
[Defending player: Minor (tripping)]

17. [Rule 6.5 Situation 1] p.93 (Question: Head Contact)

- 1st Minor is washed out,
- 2nd Minor assessed.

18. [Rule 10.14 (a) & Rule 10.1(e)] pp.144 & 123 (**Markers > each element is worth ½ mark**)

- Head Coach: Major + Game Misconduct (Delay of Game / Refusal to Start Play) **(1/2)**
- Award a Penalty Shot [to non-offending team] **(1/2)**

19. [Rule 10.7 (b) Situation 1] p.137 NEW

- Goal disallowed
- Although the attacking player did not kick the puck into the net, the kicking action of the stick lying on the ice resulted in the puck going directly in the goal without a clear shooting motion. *(No goal can be scored when an attacking player kicks another object, which, in turn, propels the puck directly or indirectly into the goal.)*

20. [Rule 3.3 (a) Situation 3] p.35 (**Markers > Do Not issue part marks**)

No. Minor (Ineligible Player [or Illegal equipment])

21. [Rule 9.2 (a) Situation 8] p.112

- Player who has already incurred the Minor: [additional] Minor (Unsportsmanlike Conduct)
- If any other player: Misconduct (Unsportsmanlike Conduct)

22. [Rule 5.6 Situation 1] p.86

The important factor is that the player penalized in this manner has not been assessed the appropriate Game Ejection penalty and is therefore in the game ILLEGALLY. The following procedure applies:

- The Game Ejection penalty is now assessed, at the time it is brought to the attention of the referee the 2:15 mark.
- The goal that this Team A player assisted on after serving the third stick penalty is to be washed out.
- A teammate who was on the ice at 2:15 mark would have to serve the minor for slashing, which the now ejected Team A player received.

23. [Rule 5.3 (d) Sit. 6] p.84

Wash out the goal [infraction occurred before the goal was scored]. Assess appropriate high sticking penalties.



24. [Rule 4.9 (a) Sit. 7] p.63 **(Markers > Do Not issue part marks)**

- No goal
- Once the goaltender has made contact with the puck causing the player to lose control, the player can no longer touch the puck.

25. [Rule 6.7 (c) – Sit. 9] p.96 **(Markers > each element is worth ½ mark)**

- Each original participant: Major + GM (Fighting) **(1/2)**
- Player from the bench: Bench Minor and Game Misconduct for Interference [Rule 7.3 (d)] + Game Misconduct (Joining in a fight [*3rd man into the fight* - (Rule 6.7 (h))] + any other penalties that he may incur **(1/2)**

26. [Rule 4.6 (a) Rule 4.2 (e)] p.56 and p.48 **(Markers > Do Not issue part marks)**

High Sticking, Cross- Checking, Slashing, Spearing and Butt-Ending

27. [Rule 9.5 (d)(e) Situation 1] p.114

- Award a Penalty Shot.
- Player returns to the penalty bench to serve the remaining time in his penalty. (*Even if a goal is scored on the penalty shot*)

28. [Rule 9.6 Situation 1] p.119 **(Markers > Do Not issue part marks)**

Match

29. [Rule 5.7 Sit. 1] p.87 **(Markers > Do Not issue part marks)**

Penalty Shot

30. [Rule 10.2 (f) Situation 17] p.129 **(Markers > Do Not issue part marks)**

Face-off in the zone in which the play was stopped (*defensive zone.*)

31. [Rule 7.3 Situation 3] p.101

- Minor (Interference)
- If injury results, assess a Major and Game Misconduct (Interference)
- Match may be assessed if deemed deliberate attempt to injure

32. [Rule 4.2 Situation 20] p.51

- Penalties to A3 & B8 are not coincidental as they were not assessed at the same stoppage of play
- Both teams play 1 player short for 2 minutes

33. [Rule 10.4 Situation 10] p.133 **(Markers > each element is worth 1/3 mark)**

- Disallow the goal to Team "B" **(1/3)**
- Award the goal to Team A" **(1/3)**
- Reset the clock to time of Team A's goal **(1/3)**



34. [Rule 5.3 d Situation 6] p.84

- Wash out the goal
- A6: Double Minor (Butt-ending)

35. [Rule 10.4 Situation 3] p.132

Goal counts. Reset time to reflect the time that the clock was not running.

36. [Rule 8.2 Situation 1] p.104 **(Markers > Do Not issue part marks)**

Minor (Roughing) [or at Referees discretion depending on the degree of violence or if injury results – Major + GM] (Rule 6.7(k))

37. [Rule 8.3(a) Situation 2] p. 105

Minor (Head Contact) [at discretion of the Referee - Major + GM if degree of violence warrants]

38. [Rule 3.6(c)] p.39

Gross Misconduct (Removing Opponents' helmet during fight)

39. [Rule 3.3(f)] p.34

Minor (illegal stick / equipment) + Misconduct (USC)

40. [Rule 9.2(i) Situation 4] p.112

Minor (Unsportsmanlike Conduct) [*If the action persists, assess Misconduct or Game Misconduct*]

41. [Rule 4.7 (b) Situation 3] p.57

Bench Minor (Interference)+ Gross Misconduct (Travesty of the Game)

42. [Rule 10.3 (b) Situation 3] p.131 **(Markers > Do Not issue part marks)**

Goaltender: Minor (Delay of Game)

43. [Rule 9.5 Situation 14] p.117

Goal does NOT count. A5 assessed Minor (Leaving penalty bench early) and returns to penalty box to serve 30 seconds unserved time plus Major (Leaving Bench Early).

44. [Rule 10.8 Situation 24] p.142

Delayed off-side terminates [Linesman drop his arm, thereby nullifying the off-side, the instant the zone is completely free of attacking players]

45. [Rule 10.1 (a) Situation 2] p.124 **(Markers > Do Not issue part marks)**

Minor (Delay of game)



46. [Rule 10.3(c) Note 1 & Rule 4.10(b)] pp. 130 & 66

Award a goal [Goaltender has been removed from the ice. (Rule 4.10(b))]

47. [Rule 3.6 (c) Situation 4] p.41

- Stop play immediately
- Award Penalty Shot to the player deprived of a scoring opportunity

48. [Rule 6.4 Clarification 5] p.91

Minor + Game Misconduct (Checking from Behind) [Or Major + Game Misconduct, depending on degree of violence; OR a Match if attempt to injure or deliberate injury]

49. [Rule 10.2(c) Situation 19] p.129 **(Markers > Do Not issue part marks)**

Yes.

50. [Rule 2.4(a) Situations 1 & 5] p.21 and p.22

Bench Minor [and have team remove one "A")]